using System;

namespace ConsoleApp1

{

class Program

{

public static int WordToInt(string word)

{

int i\_tmp, i\_sum;

i\_sum = 0;

i\_tmp = 0;

word = word.ToLower();

for (int i = 0; i < word.Length; i++)

{

i\_tmp = word[i] - 96;

if (i\_tmp < 1 || i\_tmp > 26)

{

Console.WriteLine("Please input a word: ");

break;

}

i\_sum += i\_tmp;

}

return i\_sum;

}

static void Main(string[] args)

{

Console.WriteLine("GAME TIME:the truth of life.Input a word " +

"then you will get a goal,but what the quality can get 100?" +

"what is the really truth of our life?");

int a;

a = 0;

bool b;

b = true;

Console.WriteLine("What's the truth of life?");

while (b)

{

Console.WriteLine("your answer: ");

a = WordToInt(Console.ReadLine());

if (a == 100)

{

Console.WriteLine("Congratulation! you find the truth of life.A good attitude can lead a great life");

b = false;

}

else if (a > 100)

{ Console.WriteLine("you answear is wrong."); }

else

{

Console.WriteLine("you goal is " + a + " try again!");

}

}

}

}

}